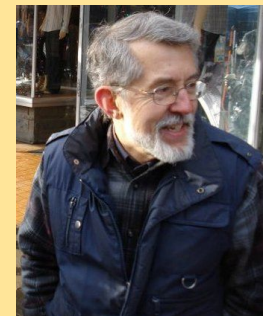




# The Bee Project



Advisors:  
Prof. Richard Martin & Dr. Richard Howard





# Meet The Team



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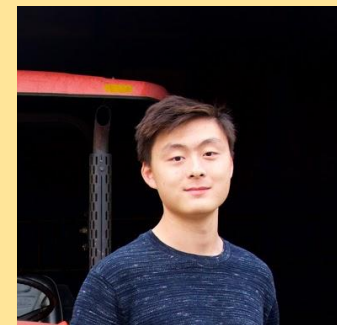
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Jack Bessen  
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Justin Yu  
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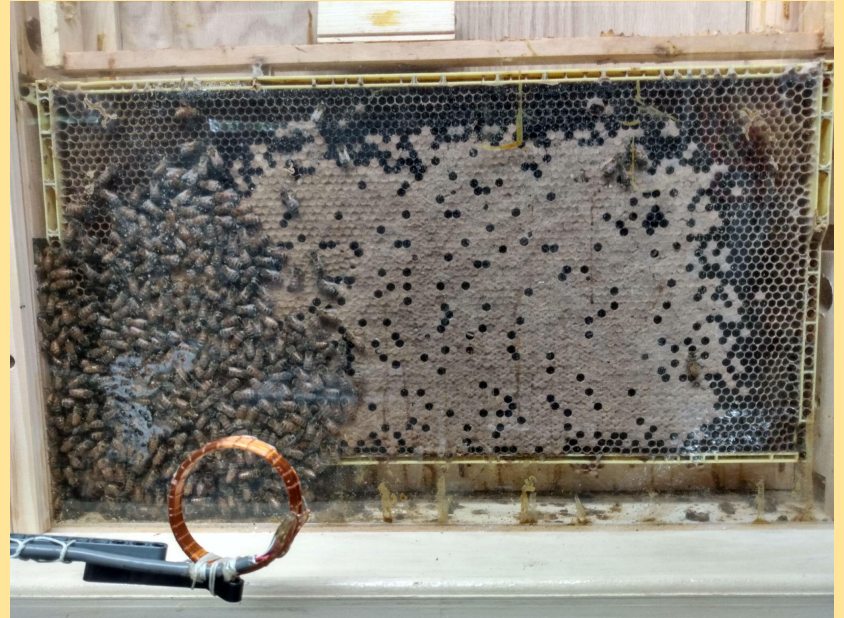
# Motivation

- Nowadays there is a lot of radio frequency (RF) pollution due to electronics
- Determine possible biological impacts of RF on bees
- Specifically bees, as they account for about a third of our crops on Earth



# Our Experimental Setup

- Indoor observation bee hive
- Electromagnetic coil as stimulus

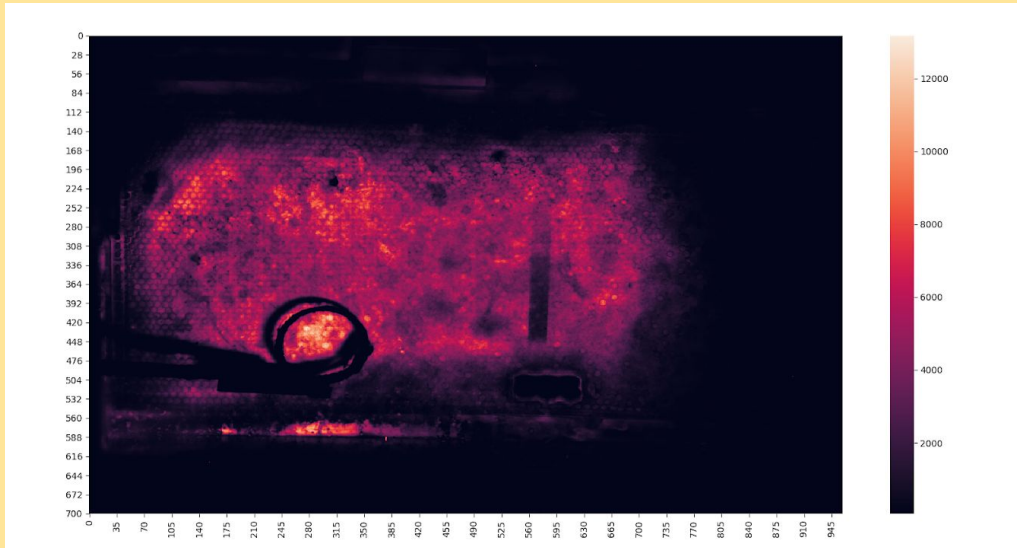


## **Objective:**

Use computers and cameras to determine if honeybees can detect magnetic field and how they react to it

# Heatmaps + a bit of orientation

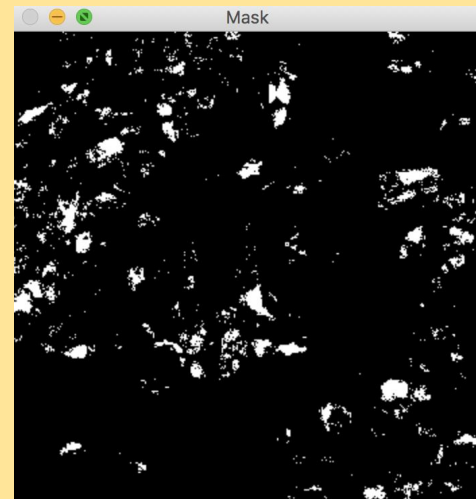
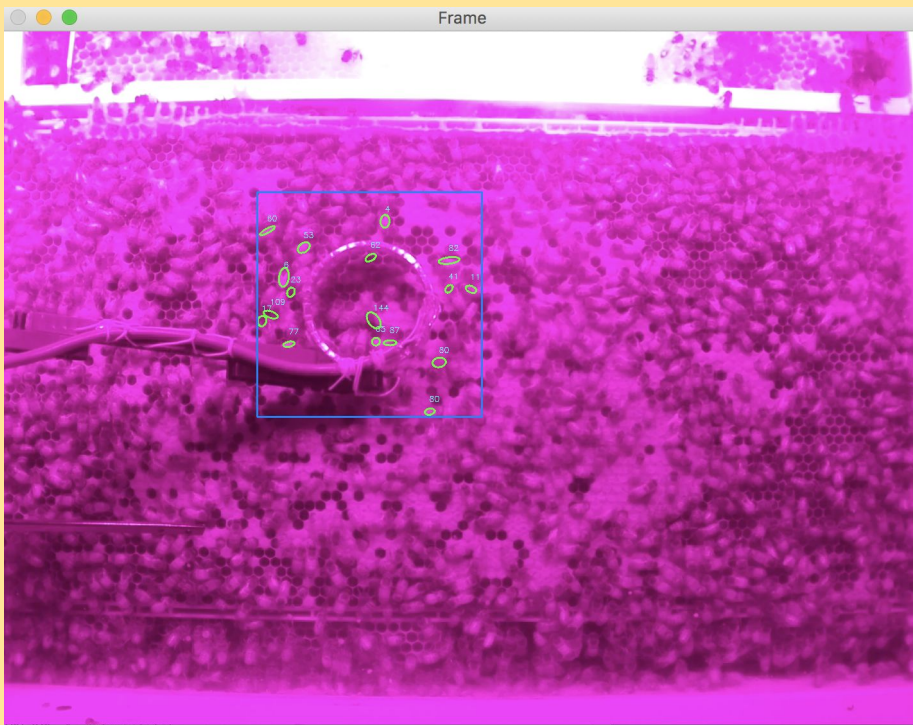
- Figure out if bees move depending on magnetic field
- Attempt to find orientation of bees
- Improve results for the future



# Background Subtraction and Ellipses for Bee Orientations

- Implemented background subtraction algorithm in openCV in python to analyze the movement of the bees in the videos we took
- Used the fitEllipse function to draw the proper ellipses around the moving bees that the algorithm picked up
- Plotted the angle measurements of the negative field vs. no field, and positive field vs. no field



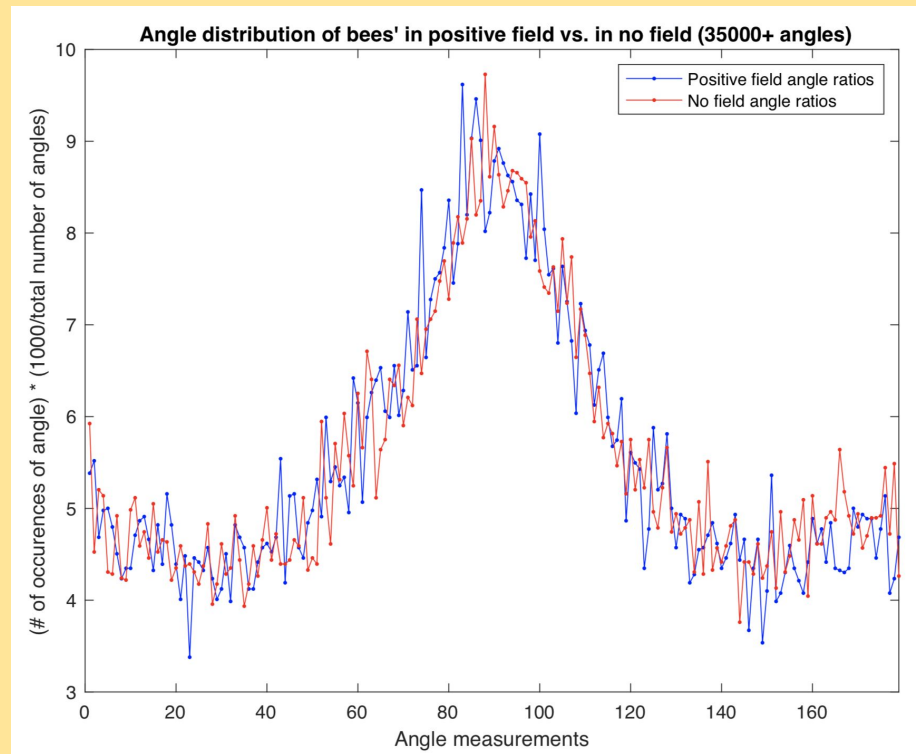
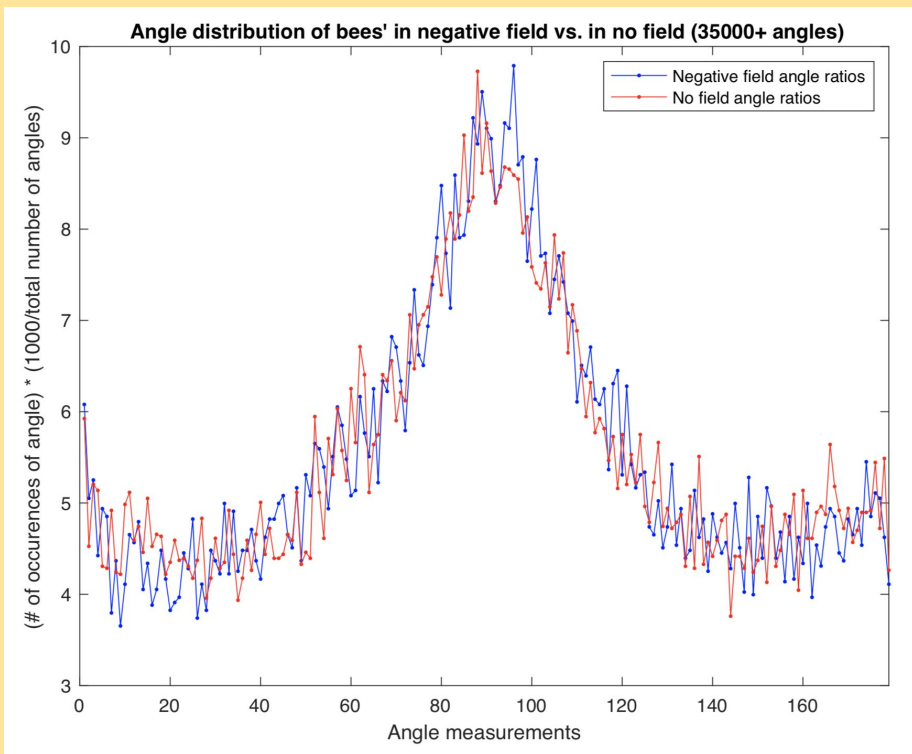


## Future improvements:

- No false positives or false negatives
- Draw ellipses around the static bees

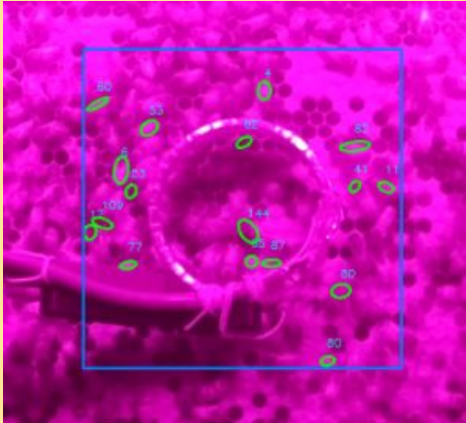


# Bee Orientation Comparisons

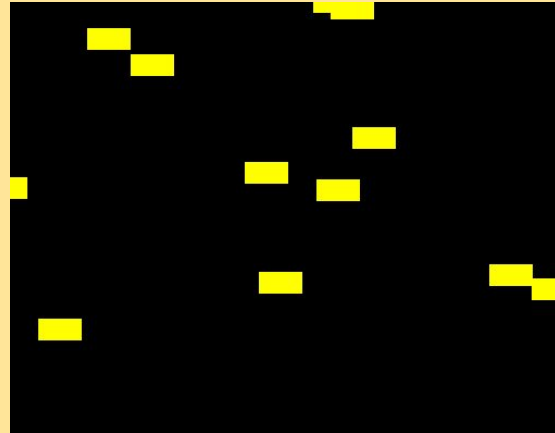


# Pygame Simulation

- The purpose of the simulation was to create a controlled environment to test the team's algorithms
- The real life video of the beehive had issues with lighting and resolution, so a controlled environment avoided these problems
- The controlled environment was developed using Pygame, a Python library to easily generate computer graphics



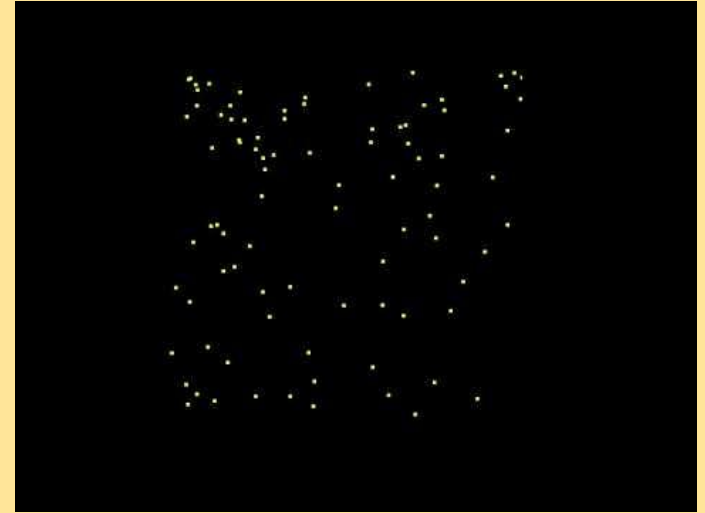
VS.



# Pygame Simulation

- Progress
  - Created simulation using arbitrarily “buzzing” yellow rectangles
  - Loaded a bee image into Pygame and got it to buzz
  - Used background estimation to get a background from the hive videos
- Challenges
  - Combining two separate programs together
  - Rotating the bees to match their direction of movement
- Goals
  - Expand the program to include multiple bees with the bee image
  - Incorporate tasks that bees perform

# Actual beehive video vs. simulation



Thank you!  
Any questions?